UI roadmap and prototype

Tim Hostetler and the ADS Team

ADS Users Group Meeting, 15-16 Nov. 2021







Current UI Status

- ADS UI (Bumblebee)
 - Single page application
 - JavaScript required
 - Older tech stack
- ADS Core
 - For slow devices
 - Limited workflow
 - Server-rendered (static)
 - No JavaScript

Goals

- Modernize tech stack
 - NextJS
 - ReactJS
 - 100% Typescript
- Improve developer experience
 - Easier maintenance
 - Easier to add/change features (modular)
- Remove the need for two separate systems to maintain

Success Criteria

- Faster loading times
- Usable in slow devices and/or slow internet connection
- Server-side rendered content for crawlers without JavaScript (e.g., GoogleBot)
- Accessible from scratch
- Responsive from scratch (computer, tablet, phone...)
- Consider ADS expansion needs from scratch (e.g., themes, moving away from bibcodes)
- Do not break completely the current user experience
- Improve the user experience based on user feedback and user studies

Implementation

- Hybrid server-side/client rendering
 - Initial request is server-rendered (per route).
 - Subsequent requests are client-side triggered
- Initial experimental design
 - Plan to have prototype(s) for a round of user testing in the future

Initial Milestones

- Reach functional parity with ADS Core
 - Basic search ability
 - Abstract pages with all subpages
 - Export single records
 - Basic metrics
 - Non-js limited functionality

Demo

ADS Core

Nectar

Work to do

- Continue to add features to match ADS' functionality
 - Facets/filters
 - Authenticated features
 - Libraries
 - User settings